

INTRODUCTION

ARTIFICIAL VARIABLE TECHNIQUE

THE INTRODUCTION OF SLACK/SURPLUS VARIABLES PROVIDED THE INITIAL BASIC FEASIBLE SOLUTION. BUT THESE ARE MANY PROBLEMS WHEREIN AT LEAST ONE OF THE CONSTRAINTS IS OF (\geq) OR (=) TYPE AND SLACK VARIABLES FAIL TO GIVE SUCH A SOLUTION.

M-METHOD - DUE TO A. CHARNES.

STEP 1 : EXPRESS THE PROBLEM IN STANDARD FORM

STEP 2 : ADD NON-NEGATIVE VARIABLES (ARTIFICIAL VAR.) TO THE LEFT-HAND SIDE OF ALL THOSE CONSTRAINTS WHICH ARE OF (\geq) OR (=) TYPE. ASSIGN A VERY LARGE PENALTY ($-M$) TO THESE ARTIFICIAL VAR. IN THE OBJ. FUNCTION.

STEP 3 : SOLVE THE MODIFIED LPP BY SIMPLEX METHOD.

EXAMPLE

USE CHARNE'S PENALTY METHOD TO

$$\text{MINIMIZE } Z = 2x_1 + x_2$$

$$\text{SUBJECT TO } 3x_1 + x_2 = 3$$

$$4x_1 + 3x_2 \geq 6$$

$$x_1 + 2x_2 \leq 3$$

$$x_1, x_2 \geq 0$$

SOLUTION

STEP 1: EXPRESS THE PROBLEM IN STANDARD FORM

THE SECOND AND THIRD INEQUALITIES ARE CONVERTED INTO EQUATIONS BY INTRODUCING THE SURPLUS AND SLACK VARIABLES s_1, s_2 RESPECTIVELY.

THE FIRST AND SECOND CONSTRAINTS BEING OF ($=$) AND (\geq) TYPE, INTRODUCE 2 ARTIFICIAL VARIABLES A_1, A_2 .

CONVERTING THE MINIMIZATION PROBLEM TO THE MAXIMIZATION FORM

$$\text{MAX } Z' = -2x_1 - x_2 + 0s_1 + 0s_2 - MA_1 - MA_2.$$

$$\text{SUBJECT TO } 3x_1 + x_2 + 0s_1 + 0s_2 + A_1 + 0A_2 = 3$$

$$4x_1 + 3x_2 - s_1 + 0s_2 + 0A_1 + A_2 = 6$$

$$x_1 + 2x_2 + 0s_1 + s_2 + 0A_1 + 0A_2 = 3$$

$$x_1, x_2, s_1, s_2, A_1, A_2 \geq 0$$

STEP 2: OBTAIN AN INITIAL FEASIBLE SOLUTION

$$x_1 = x_2 = 0 ; s_1 = 0 ;$$

$$A_1 = 3, A_2 = 6, s_2 = 3.$$

	C_j	-2	-1	0	0	-M	-M		
	BASE	x_1	x_2	s_1	s_2	A_1	A_2	b	θ
CB	A_1	(3)	1	0	0	1	0	3	3/3 ←
-M	A_2	4	3	-1	0	0	1	6	6/4
-M	s_2	1	2	0	1	0	0	3	3/1
0	Z_j	-7M	-4M	M	0	-M	-M	-9M	
	C_j	7M-2	4M-1	-M	0	0	0		

SINCE C_j IS POSITIVE UNDER x_1 AND x_2 COLUMNS,
THIS IS NOT AN OPTIMAL SOLUTION.

STEP 3 : ITERATE TOWARDS OPTIMAL SOLUTION

INTRODUCE x_1 AND DROP A_2

C_j		-2	-1	0	0	-M		
C_B	Basis	x_1	x_2	s_1	s_2	A_2	b	θ
-2	x_1	1	$1/3$	0	0	0	1	3
-M	A_2	0	$(5/3)$	-1	0	1	2	$6/5 \leftarrow$
0	s_2	0	$5/3$	0	1	0	2	$6/5$
	Z_j	-2	$-\frac{2}{3} - \frac{5M}{3}$	M	0	-M	-2-2M	
	C_j	0	$-\frac{1}{3} + \frac{5M}{3}$	-M	0	0		

↑

SINCE C_j IS POSITIVE UNDER x_2 COLUMN, THIS IS NOT AN OPTIMAL SOLUTION

INTRODUCE x_2 AND DROP A_2

	C_j	-2	-1	0	0	
C_B	Basic	x_1	x_2	s_1	s_2	b
-2	x_1	1	0	$1/5$	0	$3/5$
-1	x_2	0	1	$-3/5$	0	$6/5$
0	s_1	0	0	1	1	0
	Z_j	-2	-1	$4/5$	0	$-12/5$
	C_j	0	0	$1/5$	0	

SINCE NONE OF C_j IS POSITIVE, THIS IS AN OPTIMAL SOLUTION. THUS AN OPTIMAL BASIC FEASIBLE SOLUTION TO THE PROBLEM IS

$$x_1 = 3/5, \quad x_2 = 6/5, \quad Z_{\max} = -12/5$$

HENCE THE OPTIMAL VALUE OF THE OBJ. FUNCTION

$$\text{IS } \min z = -\max z'$$

$$= -(-12/5)$$

$$= 12/5 \quad \#$$

EXAMPLE

$$\text{MAXIMIZE } Z = 3x_1 + 2x_2$$

$$\begin{aligned} \text{SUBJECT TO } & 2x_1 + x_2 \leq 2 \\ & 3x_1 + 4x_2 \geq 12 \\ & x_1, x_2 \geq 0 \end{aligned}$$

SOLUTION

STEP 1 EXPRESS THE PROBLEM IN STANDARD FORM

INTRODUCE SLACK/SURPLUS VARIABLES

2ND CONSTRAINT (\geq), INTRODUCE ARTIFICIAL VAR. A

$$\text{MAX } Z = 3x_1 + 2x_2 + 0s_1 + 0s_2 - MA$$

$$\begin{aligned} \text{SUBJECT TO } & 2x_1 + x_2 + s_1 + 0s_2 + 0A = 2 \\ & 3x_1 + 4x_2 + 0s_1 - s_2 + A = 12 \\ & x_1, x_2, s_1, s_2, A \geq 0 \end{aligned}$$

STEP 2 OBTAIN AN INITIAL BASIC FEASIBLE SOLUTION

$$x_1 = x_2 = s_2 = 0$$

$$s_1 = 2, A = 12$$

	C_j	3	2	0	0	-M		
CB	Basis	x_1	x_2	s_1	s_2	A	b	θ
0	s_1	2	4	1	0	0	2	2 ←
-M	A	3	4	0	-1	1	12	3
	Z_j	-3M	-4M	0	M	-M	-12M	
	C_j	3+3M	2+4M	0	-M	0		

Why not?

s_2 ?

SINCE C_j IS POSITIVE UNDER SOME COLUMN \Rightarrow NOT OPTIMAL SOLUTION

STEP 3 ITERATE TOWARDS OPTIMAL SOLUTION

INTRODUCE x_2 AND DROP s_1

	C_j	3	2	0	0	-M	
CB	Basis	x_1	x_2	s_1	s_2	A	b
2	x_2	2	1	1	0	0	2
-M	A	-5	0	-4	-1	1	4
	Z_j	4+5M	2	2+4M	M	-M	4-4M
	C_j	-(1+5M)	0	-(2+4M)	-M	0	

C_j IS NEGATIVE AND AN ARTIFICIAL VAR. APPEARS IN THE BASIS AT NON-ZERO LEVEL. THUS THERE EXISTS A PSEUDO OPTIMAL SOLUTION TO THE PROBLEM.

MORE EXAMPLES

Big-M method

i) Minimize $z = 4x_1 + x_2$

Subject to :

i) $3x_1 + x_2 = 3$

ii) $4x_1 + 3x_2 \geq 6$

iii) $x_1 + 2x_2 \leq 4$

$x_1, x_2 \geq 0$

Solution :

Std form of the equation;

Max $z' = -4x_1 - x_2 + 0S_1 + 0S_2 - MA_1 - MA_2$

i) $3x_1 + x_2 + 0S_1 + 0S_2 + A_1 + A_2 = 3$

ii) $4x_1 + 3x_2 - 0S_1 + 0S_2 + 0A_1 + A_2 = 6$

iii) $x_1 + 2x_2 + 0S_1 + S_2 + 0A_1 + 0A_2 = 4$

$x_1, x_2, S_1, S_2, A_1, A_2 \geq 0$

	Cj	-4	-1	0	0	-M	-M		
cb	Basic	x_1	x_2	S_1	S_2	A_1	A_2	b	θ
-M	A_1	3	1	0	0	1	0	3	1
-M	A_2	4	3	-1	0	0	1	6	6/4
0	S_2	1	2	0	1	0	0	4	4
	z_j	-7M	-4M	M	0	-M	-M	-9M	
	Cj	-4+7M	-1+4M	-M	0	0	0		

	Cj	-4	-1	0	0	-M		
cb	Basic	x_1	x_2	S_1	S_2	A_2	b	θ
-4	x_1	1	1/3	0	0	0	1	3
-M	A_2	0	5/3	-1	0	1	2	6/5
0	S_2	0	5/3	0	1	0	3	9/5
	z_j	-4	-4/3 -5/3M	M	0	-M	-4 -2M	
	Cj	0	1/3 + 5/3M	-M	0	0		

	Cj	-4	-1	0	0		
cb	Basic	x ₁	x ₂	S ₁	S ₂	b	θ
-4	x ₁	1	0	1/5	0	3/5	
-1	x ₂	0	1	-3/5	0	6/5	
0	S ₂	0	0	0	1	1	
	zj	-4	-1	-1/5	0	-18/5	
	Cj	0	0	1/5	0		

since ^{c_j}z_j is negative, stop the iteration

$$\min z = -(-18/5)$$

$$= 18/5$$

$$x_1 = 3/5 \text{ and } x_2 = 6/5$$

2) a) **Introduction**

The introduction of slack/surplus variables provided the initial basic feasible solution. But there are many problems where in at least one of the constraints is of (\geq) or ($=$) type and slack variables fail to give such a solution.

b) **Procedure**

- Step 1: Express the problem in standard form
- Step 2: Add non-negative variables (Artificial variables) to the left-hand side of all those constraints which are of (\geq) or ($=$) type. Assign a very large penalty ($-M$) to these artificial variable in the objective function.
- Step 3: Solve the modified LPP by simplex method.

Question:

$$\text{Min. } Z = 2x_1 + 3x_2$$

$$\begin{aligned} \text{Subject to } & \frac{1}{2}x_1 + \frac{1}{4}x_2 \leq 4 \\ & x_1 + 3x_2 \geq 20 \\ & x_1 + x_2 = 10 \\ & x_1, x_2 \geq 0 \end{aligned}$$

Solution:

- i. Let S_1, S_2, A_1, A_2 be the three slack variables.

Modified form is:

$$\text{Max } Z = -2x_1 - 3x_2 + 0S_1 + 0S_2 - MA_1 - MA_2$$

$$\begin{aligned} \text{Subject to } & \frac{1}{2}x_1 + \frac{1}{4}x_2 + S_1 + 0S_2 + 0A_1 + 0A_2 = 4 \\ & x_1 + 3x_2 + 0S_1 - S_2 + A_1 + 0A_2 = 20 \\ & x_1 + x_2 + 0S_1 + 0S_2 + 0A_1 + A_2 = 10 \\ & x_1, x_2, S_1, S_2, A_1, A_2 \geq 0 \end{aligned}$$

- ii. Initial feasible solution.

$$\begin{aligned} x_1 = 0, x_2 = 0, \\ S_1 = 4, A_1 = 20, A_2 = 10 \end{aligned}$$

	c_j	-2	-3	0	0	-M	-M		
C_B	Basis	x_1	x_2	S_1	S_2	A_1	A_2	b	θ
0	S_1	1/2	1/4	1	0	0	0	4	16
-M	A_1	1	3	0	-1	1	0	20	20/3
-M	A_2	1	1	0	0	0	1	10	10
	Z_j	-2M	-4M	0	M	-M	-M	-30M	
	C_j	-2+2M	-3+4M	0	-M	0	0		

iii. Introduce x_2 , drop A_1

	c_j	-2	-3	0	0	-M		
C_B	Basis	x_1	x_2	S_1	S_2	A_2	b	θ
0	S_1	5/12	0	1	1/12	0	7/3	28/5
-3	x_2	1/3	1	0	-1/3	0	20/3	20
-M	A_2	2/3	0	0	1/3	1	10/3	5
	Z_j	$-1 - \frac{2}{3}M$	-3	0	$1 - \frac{M}{3}$	-M	$-20 - \frac{10}{3}M$	
	C_j	$-1 + \frac{2}{3}M$	0	0	$-1 + \frac{M}{3}$	0		

iv. Introduce x_1 , drop A_2

	c_j	-2	-3	0	0	
C_B	Basis	x_1	x_2	S_1	S_2	b
0	S_1	0	0	1	-1/8	1/4
-3	x_2	0	1	0	-1/2	5
-2	x_1	1	0	0	1/2	5
	Z_j	-2	-3	0	-1	-25
	C_j	0	0	0	1	

❖ Optimal Solution is : $x_1 = 5$
 $x_2 = 5$
 $Z_{\max} = -25, Z_{\min} = 25$

3) Maximize $z = x_1 + x_2$

Subject to

$$2x_1 + x_2 \geq 4$$

$$x_1 + 2x_2 = 6$$

$$x_1, x_2 \geq 0$$

Solution:

Step 2: Express the problem in the standard form. Both inequalities are converted into equalities by introducing the surplus and slack variables S_1, S_2 respectively. Artificial variables A_1 and A_2 are being introduced too.

The problem in standard form becomes

$$\text{Max } z = x_1 + x_2 + 0s_1 + 0s_2 + MA_1 + MA_2$$

Subject to

$$2x_1 + x_2 - s_1 + 0s_2 + A_1 = 4$$

$$x_1 + 2x_2 + 0s_1 + 0s_2 + A_2 = 6$$

$$x_1, x_2, s_1, s_2, A_1, A_2 \geq 0$$

Step 3: Find initial basic feasible solution. The basic feasible solution is

$$x_1 = x_2 = s_1 = s_2 = 0 \text{ (non-basic)} \quad A_1 = 4, A_2 = 6 \text{ (basic)}$$

	Cj	1	2	0	0	-M	-M		
CB	basis	x1	x2	S1	S2	A1	A2	b	θ
-M	A1	2	1	-1	0	1	0	4	4/1=4
-M	A2	1	(2)	0	0	0	1	6	6/2=3
	Zj	-3M	-3M	M	0	-M	-M	-10M	
	Cj	1+3M	2+3M	-M	0	0			

Step 4: Apply optimality test as Cj is positive under first column, the initial feasible solution is not optimal.

Step 5: Identify the incoming and outgoing variables

X_2 is the incoming variable

A2 is the outgoing variable

(2) is the key element

Iterate towards the optimal solution by introducing X_2 and dropping A2,

Convert the key element to unity and make other element of the key column to zero.

	Cj	1	2	0	0	-M		
CB	basis	x1	x2	S1	S2	A1	b	θ
-M	A1	(3/2)	0	-1	0	1	1	1/3/2=2/3
2	x2	1/2	1	0	0	0	3	3/1/2=6
	Zj	1-3/2M	2	M	0	-M	6-M	
	Cj	3/2M	0	-M	0	0		

$$R2 = r2 - r1$$

Step 6 : as C_j is positive under first column, the solution is not optimal. Here X_1 is the incoming variable and A_1 is the outgoing variable and (0.5) is the key element.

Introduce X_1 and drop A_1

Concert the key element to unity

Make all other elements of the key column zero

	C_j	1	2	0	0	-M		
CB	basis	x_1	x_2	S_1	S_2	A_1	b	θ
1	x_1	1	0	-2/3	0	2/3	2/3	
2	x_2	0	1	1/3	0	-1/3	8/3	
	Z_j	1	2	0	0	0	18/3	
	C_j	0	0	0	0	-M		

$$R_2 = r_2 - 1/2r_1$$

Since $C_j \leq 0$, therefore the optimal feasible solution is

$$X_1 = 2/3, X_2 = 8/3, Z \text{ max} = 18/3$$

Solve the following LPP using M-method

1. Max $Z = 3x_1 + 2x_2 + 3x_3$

Subject to $2x_1 + x_2 + x_3 \leq 2$
 $3x_1 + 4x_2 + 2x_3 \geq 8$
 $x_1, x_2, x_3 \geq 0$

2. Maximize $Z = 2x_1 + x_2 + 3x_3$

Subject to $x_1 + x_2 + 2x_3 \leq 5$
 $2x_1 + 3x_2 + 4x_3 = 12$
 $x_1, x_2, x_3 \geq 0$

3. ~~Maximize $Z = 8x_2$~~

Minimize $Z = 4x_1 + 3x_2 + x_3$

Subject to $x_1 + 2x_2 + 4x_3 \geq 12$
 $3x_1 + 2x_2 + x_3 \geq 8$
 $x_1, x_2, x_3 \geq 0$